

Keyboard Commands

In the menus of Designer's Studio, there are a number of command-key equivalents which you will learn in the process of opening and using the various menus. However, there are also a number of additional keyboard shortcuts which are not documented in the application and which may not have been discussed to this point. The following is a list of those commands.

The FKeys

Most Macintosh keyboards have a row of function keys, or FKeys, above the standard set of typewriter keys. Designer's Studio takes full advantage of these keys and a special task has been assigned to each one.

- F1 - Undo (Shift-F1 will Redo)
- F2 - Cut
- F3 - Copy
- F4 - Paste
- F5 - File Tools
- F6 - Art Tools
- F7 - Flip/Rotate Tools
- F8 - Color Palette
- F9 - Magnifying Glass
- F10 - Custom Palettes
- F11 - Big Editor
- F12 - Resource Editor
- F13 - Sliders
- F14 - All Normal/All Pushed toggle for color schemes.
- F15 - Registration Dialog/About Box

Art Tools Shortcuts

The Art Tools palette has keyboard shortcuts for each of its functions.

- o - Lasso
- m - Marquee
- e - Eraser

p - Pencil
i - Eye Dropper
b - Paint Bucket
w - Magic Wand
l - Line
1 - Filled Rect
2 - Empty Rect
3 - Filled Rounded Rect
4 - Empty Rounded Rect
5 - Filled Oval
6 - Empty Oval

Color Shortcuts

- Option-click anywhere in a Designer's Studio window to activate the eye dropper to set the foreground color.
- Option-control-click anywhere in a Designer's Studio window to activate the eye dropper to set the background color.
- Control-click on either the foreground or background chips in the color palette to use the color picker in setting your desired color.
- Control-click on one of the chips in the active color palette to set the background color.
- Command-click on a color in a custom palette to activate the eye dropper and allow you to change the included custom color.

Miscellaneous Shortcuts

- Option-click on something that is selected in the Resource Editor and drag to create a duplicate selection.
- Shift-click in the Preview Window to change the state toggle from browse to edit or vice versa.
- Command will toggle between filled and empty states for the rect/oval tools.
- Command-shift-click on an actb/dctb/clut chip in the Resource Editor to activate the color picker.
- Double-click on the eraser button to delete all graphics from the active resource in the Resource Editor.
- Shift-click with marquee button to select the whole active resource in the Resource Editor.
- Shift-click with the magic wand to select all pixels of the same color.

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